



Competitor name

Division

Model number

5 FORMS

ONE HAND

		Total possible points	Total Points
JUDGE 1	C-CURVE C-ARCH (TUNNEL VIEW) The C-curve should follow the shape of the nail along its entire length in both the convex and concave areas — this is the C-arch (tunnel view). The C-curve must be symmetrical and even across all fingers. The C-curve should correspond to the individual nail's shape and be proportionally aligned with the competition standard.	20	
	HAIR LINE, C-ARCH & FREE EDGE THICKNESS Nails must be consistently thin along the entire nail surface, evenly thin on each nail, and no thicker than a business card. Judges will consider thickness in relation to the level of difficulty (thinner and more consistent nails are considered more challenging).	20	
	UKUPNI BODOVI SUDIJA 1	40	
JUDGE 2	APEX The apex must be consistently placed on each nail with correct positioning. The upper arch should appear elegant and balanced, not overly pronounced. The apex must be even and uniform on all nails.	20	
	CUTICLE AREA No cuts or skin damage. Product must be applied evenly, without visible transitions between the natural nail and enhancement or any missing product areas.	20	
	UKUPNI BODOVI SUDIJA 2	40	
JUDGE 3	NAIL SHAPE The shape of the nails must be consistent and even when viewed from above and from the model's perspective. Chosen shapes should be clear, defined, and easily recognizable.	20	
	CONVEXITY & CONCAVITY From the tunnel view, the structure must consistently follow the entire nail's form in both convex and concave areas. It must be symmetrical and even on all fingers. The lower side lines in convex and concave sections (viewed from below) should be as thin as a hairline and even on both sides. Nails must remain thin along their full surface, evenly on each nail, and no thicker than a business card. Judges will consider the degree of difficulty (thinner and more uniform nails are considered more challenging).	20	
	UKUPNI BODOVI SUDIJA 3	40	
JUDGE 4	NAIL LENGTH The length must be consistent and proportional to the hand and fingers on all 5 nails. Nails must align with the proximal phalanges and metacarpal heads. The nail length must be at least 5 cm, keeping proportional balance with the hand.	20	
	FORM FIT / MATERIAL RESIDUE The sculpting form must fit precisely with no dust, polish, or product residue underneath the enhancement. No damage to surrounding soft tissue is allowed.	10	
	UKUPNI BODOVI SUDIJA 4	30	

JUDGE 5	OVERALL STRUCTURE APPEARANCE Does each nail have a “WOW” effect? Assess the complexity of each nail’s architecture.	20	
	CUTICLE AREA No cuts or irritation around the skin. Points will be deducted for any skin damage during the competition. The product must be evenly applied, with no gaps or missing product. The enhancement should look and feel as if it naturally grew from the finger.	10	
	UKUPNI BODOVI SUDIJA 5	30	
JUDGE 6	SURFACE SMOOTHNESS No file lines or indentations. The finished surface must be smooth, free of bumps, dips, rough, or matte areas.	10	
	FINISH & HIGH SHINE All nails must be sealed with a top coat or polished to a high gloss across the entire surface.	20	
	UKUPNI BODOVI SUDIJA 6	30	

TOTAL SCORE (210)